**CHANGE LOG**

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| **Project Title:** | APEX LEGEND MOBILE |  | **Date Prepared:** | 10th February 2022 |

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| **[Change ID](#Change_ID" \o "Enter a unique change identifier.)** | [**Category**](#Category) | **[Description of Change](#Description_of_Change" \o "Describe the proposed change.)** | **[Submitted by](#Submitted_by" \o "Enter the name of the person requesting the change.)** | **[Submission Date](#Submission_Date" \o "Enter the date the change was submitted.)** | **[Status](#Status" \o "Enter the status as open, pending, closed.)** | **[Disposition](#Disposition" \o "Enter the outcome of the Change Request as approved, deferred, or rejected.)** |
| 1 | Product | Requesting the inclusion of Team Deathmatch mode | Client | 30th December, 2020 | Approved | Develop, Implement and testing |
| 2 | Product | Request to add aim-assist for improving aim while shooting with weapons | Client | 10th January, 2021 | Approved | Develop, Implement and testing |
| 3 | Product | Request to add third person perspective | Client | 20th January, 2021 | Approved | Design, Implement and testing |
| 4 | Product | Requesting the addition of mobile exclusive legend (character) | Client | 6th April, 2021 | Approved | Verify requirements, Design-Develop, Implement and testing |

**Created by:**

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